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| --- | --- | --- |
| **Room** | **2524** | **18 PCs** |
| Software Name and Version | | |
| Cryengine | | |
| Dev C++ 4.9.9.2 | | |
| Game Tutorials | | |
| Git 1.7.6 | | |
| GnuWin32 Bison 2.4.1 | | |
| GnuWin32 Flex 2.5.4a | | |
| Parser Generator | | |
| Shiva 3D | | |
| OGRE SDK 1.4.9 for Visual C++ 2005 | | |
| Boost C++ Libraries | | |
| OpenCV SDK 2.4.5 | | |
| ThreeJS SDK r58 | | |
| Bullet Physics SDK 2.81 | | |
| TortoiseSVN 1.7.12 | | |
| Adobe Web Premium CS3 | | |
| Microsoft DirectX SDK | | |
| Nvidia CG Toolkit 3.1 (April 2012) | | |
| Nvidia PhysX SDK 3.2.1 | | |
| Autodesk Entertainment Creation Suite 2011 | | |
| FlashDevelop | | |
| Marmalade 6.2.2 | | |
| Mount Dash | | |
| UDK 2013-02 Binaries | | |
| Unity | | |
| Windows 7 Phone (includes Expression Blend 4 & XNA 4) | | |
| Android Dev Kit r21 Bundle (includes eclipse) | | |
| Samsung Spen Challenge SDK | | |
| Wacom Intuos Drivers 3.36-3 | | |
| Samsung Kies | | |